

## Competition Rules

# Basketball

In this competition the emphasis is on enjoyment, social atmosphere and skill development/maintenance. While competitiveness is not discouraged, it should be remembered that novice players need some encouragement and the "win at all costs" philosophy is not appropriate. All rules are open to the interpretation of the Referee and their decision is final.

## 1. Responsibility of Players

All players are responsible for reading and understanding the rules contained herein.

Players and their associated spectators are not permitted to drink, or be under the influence of, alcohol (or other banned substances), during the games or at the venue.

If there are any rules that are not clear please discuss these with the Referee prior to the commencement of the game or at half time. Because of time constraints the Referees may not discuss rules or rulings during the game.

Should any player be found to consistently damage equipment, venue apparatuses or other associated materials, they shall be suspended from the competition and be required to pay for damages incurred.

## 2. Responsibilities of the Officials

### **Referee**

The Referee is directly responsible for the game and ensuring the described rules are adhered to. They are responsible for the safety of the players; and the timing and conduct of the game. They have a duty to be respectful and considerate to teams, act in an unbiased manner and ensure the game remains social and enjoyable for all involved.

### **Convenor**

The Convenor is responsible for the management of all the games, teams, venue, equipment and administration. They will be present at all games to ensure First Aid is administered, information is provided and that all players and officials are conducting themselves in an appropriate manner.

### 3. Conduct of Players

It is the responsibility of all players to conduct themselves in a way that is respectful and considerate to team members, opposing teams, the Convenor, the Referee and any other people concerned. Any behaviour, act or language that is considered inappropriate by the officials (Referee or the Convenor) will not be tolerated. Poor conduct either on or off the court will be determined by the officials and action will be taken based upon the offence. This can include the removal of a player, or team, from the competition, should they be deemed dangerous or offensive to players or officials.

**Zero Alcohol:** There is no consumption of alcohol at the Multi-Purpose courts by players or spectators. The Convenor or Referees have the right to remove a player from the court, or from the venue if they are suspected to be under the influence of alcohol. Security will be notified if there is any lack of cooperation shown towards the Convenor or Referees.

### 4. Location

Unless otherwise indicated, games will be played on the Multi-Purpose Courts located between the Athletics Centre and Tennis Centre.

### 5. Game Commencement

- (a) Teams should arrive ten (10) minutes prior to the commencement of their match to allow for smooth transition of games.
- (b) For every minute that a team is not able to take the court with the minimum amount of players (see Rule 6), two (2) points will be awarded to the opposition team. If the game has not started by the end of the first quarter, a 20-0 forfeit is recorded.
- (c) Note that as this competition is social, the game may go ahead after the first quarter; however the 0-20 loss will stand regardless of the actual score.

### 6. Number of Players & Substitutions

There is no limit to the numbers of players that a team can register. However, team members can only play in the finals (quarter final, semi-final and grand final) if they have signed in and played two (2) or more games during the normal rounds. This must be indicated on the team registration form via the data from the UQ Sport Social Sport QR Code.

- (a) A team is allowed a maximum of five (5) registered/eligible players on the court. Four (4) registered/eligible players is the minimum number of players that a team can have without a forfeit resulting.
- (b) For mixed games, there is a maximum of three (3) of one gender on the court at all times. If four (4) players are only available, at least one of these players has to be from either sex.

(c) For men's games, no females are allowed to play

(d) Teams are allowed unlimited substitutions, which may only be made once the ball is out of play. Substitutions may not be made while the ball is in play.

- i) In cases where there is a minor injury to a player on the court and the ball is still in play, the affected team may request an 'injury' substitution (while the ball is still in play) to occur to 1) allow the injured player to come off the court and 2) allow play to continue. Acceptance of this request is at the discretion of the Referee.
- ii) At all times, enforcement of the rules regarding the procedures for substitutions is at the discretion of the Referee.

(e) During finals matches (quarter final, semi-final and grand final), each player on court must have signed in and played a minimum of two (2) games to be eligible. If it is found that a player is on court that is ineligible for finals this will result in an immediate 20-0 forfeit by that particular team. It is the responsibility of individual players and team captains to ensure that all their players are eligible for finals matches. While the Referee, Convenor, and Competitions Coordinator will try to prevent such situations via the QR Code, the responsibility does rest with the individual players and team captains.

(f) Continually breaching these rules may result in the offending team receiving an official warning. Persistent infringement may involve further disciplinary actions applicable to each case.

## 7. Players' Equipment and Attire

### Uniform

UQ SPORT advises that players in a team should all wear the same colour t-shirt or singlet.

### Shoes

It is compulsory for all players to wear appropriate enclosed sports shoes. Moulded-soled shoes or boots with tags will not be permitted under any circumstance. Players are also not permitted to wear work boots or hiking boots.

### Safety

No player can take the court with bare feet or while wearing jewellery of any kind. All jewellery MUST be removed prior to the game. The Referee will ask any player breaking this rule to remove the piece of jewellery.

## 8. Game Length

Games will consist of four (4) quarters, each lasting for no longer than ten (10) minutes which is separated by breaks of one (1) minute between first and second, two (2) minutes between second and third and one (1) minute between third and fourth. No clock stoppages will be made except under exceptional circumstances and will be at the sole discretion of the Referee.

No time outs are permitted.

If a game commences late (and is not deemed a forfeit) then it still must finish at the scheduled time. The length of the quarters may be shortened at the discretion of the Convenor.

## 9. Drawn Matches

Should a regular competition match be drawn at full time, a draw will be awarded.

If at full time in a finals match the scores are level, three (3) minutes extra time intervals will be played until at the end of one of these intervals there is a winner. Each of these extra time intervals will be separated by an interval of one (1) minute.

## 10. General Rules

Games will be played according to the FIBA Official Basketball Rules 2020 (valid as of 1 October 2020) unless otherwise specified. These rules can be found on the FIBA website at <http://www.fiba.basketball/documents>

### 10(a) Mixed Rules

- Games will be played with a size 7 ball
- Male players can shoot in the key on a fast break so long as no female player/s is in the key.
- Male players cannot block female shot attempts. They must stand straight with body vertical (correct/legal guarding position).
- Male players cannot rebound over the top of females.
- *If you are unsure of the rules of the mixed competition please ask the Referee prior to the commencement of your game.*

## 11. Scoring and Competition Points

A scorer must be provided from each team. The scorers are to sit together throughout the match and keep score. The scorer does not have to be the same person throughout the match, and can be “subbed” in and out with players (so you can have a substitute player scoring). If one team has a scorer and the opposing team does not, then there will just be the one team scoring.

### Competition points will be allocated as follows -

- Win – 3 points
- Draw – 2 points each team
- Loss – 1 point

**Should teams finish with equal competition points at the end of the regular season, For/Against will be used to separate the teams ie. (Team A goals scored – Team A goals scored against). If it is still a tie, the result of the game between those two teams during the season will determine the final position of the teams on the table. If the teams in question did not play each other, or, there is still a tie, the team with greater goals scored finishes above the other team.**

## 12. Finals

All players must sign in and play two (2) games during the normal rounds to be eligible to play in the finals (quarter final, semi-final and grand final). If a team uses a player who is not eligible to play in the final rounds an automatic forfeit and disqualification will be recorded to the offending team. See Section 6 (d).

All finals matches must have a winning outcome for one team. See section 9.

All players are also required to bring a form of PHOTO ID for the Convener to check player eligibility for every finals game.

## 13. Team Fixtures

It is the responsibility of the team captain and individual team members to read the draw. All correspondence will be forwarded via e-mail to the team contacts and will be available through the website.

Please check the fixtures right up until game day as fixtures can change from time to time.

## 14. Unforeseeable Acts

The following formula is to be used to determine the result for a game that cannot be completed for whatever reason (e.g. serious injury which impedes court, court unsafe, power outages, etc.).

- A game called off anytime in the first half (i.e. in either the first or second quarter) will be declared a draw, unless one team is leading by a margin of 20 points or more. In this instance the result will stand at the score line when the game is called off.
- A game called off anytime in the second half (i.e. in either the third or fourth quarter) will be determined based on the score line when the game was called off.

## 15. Disciplinary Sanctions

This competition is social. Any rough play, abusive language, bickering, trash talking or challenge to the Referee's authority etc. will not be tolerated. These judgements will be at the discretion of the Referee and his/her decision is final.

In most instances the following procedure will apply for the above infringements. Note however that the Referee is perfectly entitled to send off any player at any stage for any reason for any period of time if they feel it necessary to do so for player safety or their ability to effectively control the game.

## 16. Injury and Insurance

A player may call for 'time' due to an injury or illness, although the decision to stop play shall be at the sole discretion of the Referee. If a player is injured, it is their or their team mate's responsibility to immediately inform the Referee. The Referee may stop the game at any time.

For a minor injury, the Referee should send the injured player or a bystander to the Basketball Convenor for first aid treatment and to collect an Incident Report Form (this must be completed by the injured or another responsible person before they leave the venue for further treatment).

If a player has a minor injury (or blood on their clothing or their person), they have a maximum of two (2) minutes to be treated (or remove all signs of blood) on court, or they will be substituted with another player.

After two (2) minutes have elapsed, the Referee should immediately restart the game. Time for injury will not be added on to the final half during grading or round games. The Referee can stop a game for any period of time to deal with an emergency.

For a medical emergency, the Referee is to remain with the injured player and send somebody else to inform the Basketball Convenor of the emergency.

Time for medical emergencies will not be added on to the final half during grading or round games. See section 14 for information regarding the protocol for games that cannot continue due to injury.

During time for injury, all players must remain on the court unless involved in a substitution. In the event that a player is bleeding, they must leave the court immediately (for health and safety reasons) and not return until the wound has been cleaned and all blood and blood stained items have been removed and covered. If necessary, the ball and court surface shall be cleaned before play resumes.

During finals matches the above injury rules apply with injury time added to the final half (ie. In quarters three and four). This includes any time taken for an emergency. However the injury time able to be accumulated is to be a maximum of ten (10) minutes.

Many injuries that occur during officially sanctioned and managed UQ SPORT activities are covered by our insurance policy. For further information regarding insurance please email [insurance@uqsport.com.au](mailto:insurance@uqsport.com.au) or call 3365 6612. Alternatively you can contact the Competitions Coordinator at [socialsport@uqsport.com.au](mailto:socialsport@uqsport.com.au) or call (07) 3365 6612.

## 17. Grievance and Disciplinary Procedures

Should any player, team or official conduct themselves in a manner that is deemed inappropriate, discriminatory, disrespectful or dangerous, action will be taken by UQ Sport Officials and Management.

If you feel that a player, team or official has conducted themselves in such a manner, you may lodge a formal grievance report to [socialsport@uqsport.com.au](mailto:socialsport@uqsport.com.au)

Disciplinary Procedures are in place to ensure that action is taken against any player, team or official who has acted in an inappropriate manner. Any action(s) taken will be at the sole discretion of UQ Sport Officials and Management.

Please note that the Competitions Coordinator reserves the right to withdraw a team from the competition, without a refund, should the team:

- Forfeit more than two (2) games and do not provide a valid reason
- Continually display inappropriate behaviour towards UQ Sport staff and other customers

In these instances, what is deemed “valid” and “inappropriate” shall be at the sole discretion of the Competitions Coordinator.