

# 3x3 UQ SLAM TOURNAMENT RULES

| Item   | Rules  |
|--|--|
| Court and Ball   | A regular 3x3 playing court is 15m (width) x 11m (length)  |
|  | A 3x3 ball shall be used in all categories   |
| Team roster  | 5 players (4+1 Substitute)   |
|  | <b>Note:</b> game must start with 3 (three) players in FIBA 3x3 Official Competitions  |
| Official(s)  | Up to 2  |
| Time-outs  | Zero (0) Timeouts  |
| Initial possession   | Coin flip (or something comparable)  |
|  | <b>Note:</b> the team that wins the coin flip decides whether it takes the ball at the beginning of the game, or leaves it in order to get it in a potential overtime. |
| Scoring  | Inside the arc - 1 Point   |
|  | Outside the arc - 2 Points   |
| Game duration & score limit  | <b>1 x 10 minute quarter</b> , regular playing time  |
|  | Score limit <b>21 points</b> . Applies to regular playing time only  |
| Overtime   | First team to score <b>two (2) points</b> wins the game  |
| Shot Clock   | 12 seconds   |
|  | <b>Note:</b> shot clock device not used at this event. Referee is to countdown from 12, and count down the 5 last seconds out loud.                                    |
| Free throw(s) following a shooting foul                                    | Fouled inside the arc - 1 free throw   |
|  | Fouled outside the arc - 2 free throws   |
| Substitutions  | In dead ball situations, prior to the check ball, the substitute can enter the game after his teammate steps off the court.  |
|  | Substitutions require no action from the referees.   |
| Playing Arc  | A player is considered to be "behind the arc" when neither of the players feet are inside nor step on the three point line.  |
| <b>PENALTIES</b>   |  |
| Foul limit per team  | 6 team fouls   |
| Penalty for team fouls 7, 8 and 9  | 2 free throws  |
| Penalty for team fouls 10 and more   | 2 free throws + ball possession  |
| Penalty for technical foul   | 1 Free throw & no change of possession   |
| Penalty for unsportsmanlike foul   | 2 Free throws & no change of possession<br>Counted as 2 fouls for 'team fouls'   |
|  | <b>NOTE:</b> If penalised team already at 10 fouls, 2 free throws + ball possession  |
| Penalty for disqualifying foul & 2nd unsportsmanlike foul of a same player | 2 free throws & ball possession<br>Counted as 2 fouls for 'team fouls'   |
| <b>POSSESSIONS</b>   |  |
| Possession following a successful goal                                     | Defence gets possession right underneath the hoop. Ball to be dribbled or passed to a teammate behind the arc.   |
|  | The team now playing defence is <b>NOT</b> allowed to play for the ball inside the "no-charge semicircle" area underneath the basket.                                  |
| Possession following a dead ball   | Offensive team retains possession. Check-ball (exchange of ball) behind the arc at top of playing court  |
| Possession following a defensive rebound or steal                          | Ball to be dribbled / passed to another teammate behind the arc  |
| Possession following a jump ball situation                                 | Defensive team gets possession   |